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# A Keypoint Based Copy-Move Forgery Detection

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Abstract—A copy move forgery denotes an image where part of its content has been copied and pasted within the same image. In recent years, the detection of copy-move forgeries has become one of the most actively researched topics in blind image forensics. We created a challenging real-world copy-move dataset, and a software framework for systematic image manipulation. Mostly used region duplication detection methods are directly matching the block of image pixels. But it is not effective when the duplicated regions have geometrical and illumination distortions. The proposed method uses KD-Tree (Kdimensional tree) for obtaining the matching pattern which is much faster compared to other algorithms. It generally aims to measure the spatial regularity of matching patterns formed by local keypoints. This method consist of various transformations from which the duplicated region can be identified, by estimating the transform between matched SIFT (Scale Invariant Feature Transform) keypoints. The SIFT algorithm along with the Kd-Tree and RANSAC algorithm helps to find the duplicated regions more effectively.

Index Terms - Copy-Move Forgery, SIFT, Kd-tree, RANSAC.

#### I. INTRODUCTION

The availability and sophistication of digital imaging technology (e.g., cameras, computers, software) and their wide use on the Internet have made digital images a main source of information. Rapid advancement in imaging technology has made it remarkably easy to manipulate digital image contents. With the Proliferation of digital cameras and computers, as well as software for image editing, the problem of digital image forgery is potentially very serious. Digital image counterfeiting has already appeared in many disturbing forms. However, concomitant with the ubiquity of digital images is the rampant problem of digital forgeries, which has seriously debased the credibility of photographic images as definite records of events. Accordingly, digital image forensics has emerged as a new research field that aims to reveal tampering operations in digital images. A common manipulation in tampering with digital images is known as region duplication, where a continuous portion of pixels is copied and pasted to a Percy Granaph.J

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different location in the same image. To make convincing forgeries, the duplicated regions are often created with geometrical or illumination adjustments.

In recent years, several methods have been proposed to detect region duplication for the purpose of image forensics. These methods are based on finding pixel blocks that are exact copies of each other in an image. Such methods are most effective for the detection of region copy-move, where a region of pixels is pasted without any change to another location in the image. A common form of digital tampering is Copy-Move forgery, in which a part of the image itself is copied and pasted into another part of the same image to conceal an important object. Because the copied part come from the same image, its important properties, such as noise, color and texture, will be compatible with the rest of the image and thus will be more difficult to distinguish and detect. Several researchers have developed techniques for detecting this form of image forgery. Since the key characteristics of Copy-Move forgery is that the copied part and the pasted part are in the same image, a direct method to detect this forgery is exhaustive search, but it is computationally complex. Another approach for detecting copy-move forgeries is the blockmatching procedure [2, 4], which first divides the image into overlapping blocks. The aim of this approach is to detect connected image blocks that were duplicated, instead of detecting the whole duplicated region. Since the copied region would consist of many overlapping blocks and moving the region means moving all the blocks by the same amount, the distance between each duplicated block pair would be the same. Therefore, the decision of forgery can be made only if there are more than a certain number of duplicated image blocks within the same distance and these blocks are connected to each other. Our method is based on image keypoints and feature vectors that are robust to typical image transforms We formulate region duplication detection as finding transformed identical regions in an image and use robust estimation to obtain correct keypoints matching and transforms between duplicated regions simultaneously. With the estimated transforms, our methods further obtain the precise location and extent of the detected duplicated regions. Pixel is the fundamental display element of an electronic

screen or bitmap image. Screen pixel resolution is rated by the number of horizontal keypoints and vertical pixels.



Fig 1. Flow chart

# **II. RELATED WORKS**

Most existing region duplication methods assume a region is pasted to a new location without any change, i.e.,  $T\theta$  is an identity. This special case of region duplication is often known as region *copy-move*, for the detection of which it issufficient to compare pixel blocks and find exact copies. As a bruteforce match of all pixel blocks of a given size in an image will have a running time quadratic to the size of the image, most methods focus on using low dimensional representations of blocks, e.g., PCA or DCT [2, 4], an fast lexicographical sorting to improve efficiency Several general techniques in digital image forensics may be applied to detect duplicated regions. However, in practice, direct copy-move may not achieve desirable tampering, and the pixel regions are typically undergone further processing before or after being copied, such as scaling, rotation and boundary smoothing. For region duplications that involve scaling and rotating of the region before pasting, which can significantly disturb the pixel blocks, detection methods based on direct matching pixel blocks are unlikely to be effective.

Many other existing region duplication detection methods are based on matching blocks of image pixels or transform coefficients. While these methods can detect duplicated regions pasted to the target location without any change (a special case known as copy-move), they are largely ineffective to detect duplicated regions that are also distorted. To alleviate this problem, a variant of the block matching region duplication method is proposed to handle duplicated regions rotated with 90, 180 and 270 angles. Another vein of works use blocks in the log-polar coordinate system, where rotation and scaling become translation and can be detected as copymove. Another method has been proposed to detect duplicated regions with smoothing operation. However, the flexibilities provided by these methods are limited and they cannot be extended for the detection of duplicated regions with general distortions.

As an alternative to the block matching based detection methods, several recent methods have explored the use of matched image keypoints to identify duplicated regions. In, keypoints [2, 6] and features based on the SIFT algorithm [3, 5] are used to account for illumination changes in the detection of copy-move region duplication. However, the robustness of SIFT keypoints and features to image distortions are not fully exploited, which prevents this method from being extended to detect affine transformed duplicated regions. In our previous work [1], we describe a SIFT matching based detection method that can locate duplicated regions with rotation or scaling. Another recent work uses SIFT keypoint matching to estimate the parameters of the affine transform and recover matched keypoints. But similar to, it does not provide the exact extent and location of the detected duplicated region, but only displays the matched keypoints. Furthermore, these detection methods are typically evaluated against simple forgeries where human viewers have no trouble to identify the duplicated regions, and their performance on challenging realistic forgery images is largely unknown.

As described in, the first step in collecting SIFT features is to identify keypoints that are locations with distinct image information and robust to scaling and rotation. This is achieved by searching for locations that are stable local extrema in the image scale space, followed by a computation of the dominant local orientation at the key points. Note that the number of keypoints is usually much less than the number of pixels, thus subsequent computation will not be wasted at locations with little image information. At each keypoint, a SIFT feature vector is generated from the normalized histograms of local gradients in a neighborhood of pixels of that keypoint. The size of the neighborhood is determined by the scale of the keypoint, and all gradients are aligned with the dominant orientation at the keypoint. These steps ensure that the obtained local descriptors are invariant to rotation and scaling. With the setting in, the final SIFT features are 128 dimensional vectors at each keypoint.

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Fig 2. Input image

## III. PROPOSED SYSTEM

Proposed method detects the distorted duplicated region in the following modules:

- □ Finding Image Keypoints
- □ Keypoints Matching
- □ Eliminating Mismatched keypoints
- □ Estimation of Affine Transform
- □ IdentifyingDuplicated Regions

## A. Finding Image Keypoints

In the preprocessing stage the RGB image is converted into grayscale image. Then we apply SIFT algorithm for finding the keypoints. SIFT algorithm [6] consist of the following stages:

- i. Scale-space extrema detection
- ii. Keypoint localization
- iii. Orientation assignment
- iv. Generation of keypoint descriptors

Good keypoints and features should represent distinct locations in an image, be efficient to compute and robust to local geometrical distortion, illumination variations, noise and other degradations. Here, we present a new region duplication detection method based on the image SIFT features. Specifically, to detect the locations, of potential duplicated regions, we first detect SIFT keypoints in an image like as shown in the figure (3b). And compute the SIFT features for such keypoints. At each keypoint, a 128 dimensional feature vector is generated from the histograms of local gradients in its neighborhood. To ensure the obtained feature vector invariant to rotation and scaling, the size of the neighborhood is determined by the dominant scale of the keypoint, and all gradients within are aligned with the keypoints dominant orientation dominant orientation.



Fig 3. Feature Extraction

Furthermore, the obtained histograms are normalized to unit length, which renders the feature vector invariant to local illumination changes.

#### **B.** Keypoints Matching

The detected keypoints are matched using kd-tree algorithm. A k-d tree (short for k-dimensional tree) [2] is a spacepartitioning data structure for organizing points in a kdimensional space. k-d trees are a useful data structure for several applications, such as searches involving a multidimensional search key (e.g. range searches and nearest neighbor searches). k-d trees are a special case of binary space partitioning trees. The nearest neighbor search (NN) algorithm aims to find the point in the tree that is nearest to a given input point. This search can be done efficiently by using the tree properties to quickly eliminate large portions of the search space.

Searching for a nearest neighbour in a k-d tree proceeds as follows:

- 1. Starting with the root node, the algorithm moves down the tree recursively, in the same way that it would if the search point were being inserted (i.e. it goes left or right depending on whether the point is less than or greater than the current node in the split dimension).
- 2. Once the algorithm reaches a leaf node, it saves that node point as the "current best".
- 3. If the current node is closer than the current best, then it becomes the current best.



Fig 4. Kd-tree match

The following steps are:

i. Read the sift keypoints from the given input images.

ii. Compare the keypoints of one image with the other image and if the keypoints matches draw a tree indicating the matched keypoints.

iii. The distance ratio is adjusted such that it gives out the best matches between them.

iv. Append the two images and then circles are drawn indicating the matches.

The k-d tree match output is given in fig 4.

#### C. Eliminating Mismatched keypoints

We can use the matched SIFT keypoints to estimate the affine transform parameters, but the obtained results are inaccurate due to the large number of mismatched keypoints. To find out the unreliable keypoints we use Random Sample Consensus (RANSAC) algorithm [1, 2].

We run the ransac algorithm N times repeatedly to detect the duplicated region. It executes the following steps N times:

i. Randomly select three or more pairs of match keypoints that are not collinear. Using the chosen pairs of keypoints, estimate T and shift vector x0 by minimizing the objective function given in Eq.(2).

ii) Using the estimated T and x0, classify all pairs of matched SIFT keypoints into inliers or outliers. Specifically, a pair of matched keypoints (x,  $\sim$ x) is an inlier if  $||\sim$ x-Tx-x0||2<= $\beta$ , otherwise, it is an outlier.



Fig 5. Ransac inliers & outliers

The RANSAC algorithm [1, 2] returns with the estimated transform parameters that lead to the largest number of inliers which is shown in fig.5.

## D. Estimation of Affine Transform.

Based on the putative keypoint matching, we estimate the possible geometric distortions of the duplicated regions. To generalize transforms such as rotation, scaling and shearing that are supported in most photo-editing software, we model the distortion as affine transform of pixel coordinates. Given two corresponding pixel locations from a region and its duplicate as

respectively, they are related by a 2D affine transform specified by a 2x2 matrix T and a shift vector x0 as:

$$\sim x = Tx + x0 \tag{3}$$

or more explicitly. We need at least three pairs of corresponding keypoints that are not collinear. In practice, due to imprecise matching, it may not be satisfied exactly, and we form the least squares objective function using matched keypoints and searching for T and x0 that minimize it.

#### E. Identifying Duplicated Regions

With the estimated region transform, we can establish the correspondence between all pixels in the original region and their counterparts in the duplicated region. A map of region correlations is then created to identify the original and the duplicated regions. In doing so, we first segment the image into overlapping *contour blocks* of  $4 \times 4$  pixels. We transform the tampered image and compute the correlation coefficient

between each pair of corresponding contour blocks which generates a correlation map [1]. We process the correlation map by first applying a Gaussian filter of  $7 \times 7$  to remove the

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artifacts at the edge and then obtaining all possible original and duplicated regions where the correlation coefficient is larger than a pre-given correlation threshold. combinations) in order to betterunderstand the behavior of the different feature sets.

Corresponding FP between image1 and image2



Fig 6. Duplicated Region

Next, we binarize the correlation map by resetting the value to one for all locations where the correlation coefficient is larger than a threshold value and zero otherwise. This is followed by removal of regions with area smaller than an area threshold so to reduce the effect of noise. Finally, the contours of the potential original and duplicated regions are connected with mathematical morphological operation to the duplication regions that (1) dilated then eroded to eliminate holes in the detected regions, and (2) eroded then dilated to smooth the region contours. The duplicated region of the image in fig. 2 is shown in fig.6. From fig.6, we conclude that our proposed algorithm gives better result. In fig.7, the localized output of the above figure is given.



Fig 7. Output result

## IV. EXPERIMENTAL RESULTS

In the series of experiments, we evaluated the detection rate of tampered images in order to obtain more detailed assessment of the discriminative properties of the features. In total, we conducted experiments withabout 4 variants of the forged image (e. g. different scales of snippets, different rotation angles of snippets, different compression rates and their

## V. CONCLUSION

Copy-Move Forgery detection is an important problem in the field of digital image forensics. In this paper, we describe an effective method to detect image region duplication. Our method is based on local image SIFT features, which makes it applicable to the detection of general region duplications with region scaling and rotation. Experimental results demonstrate that this method is effective and robust in the presence of additive noise and different JPEG qualities. Compared to other method where only matched key points are shown as detection results, we further estimate the transform between duplicated regions based on SIFT features and recover the complete region contours using correlation map. As an important future work, we will consider several approaches to improving the detection performance for such cases, including incorporating other features such as PCA-SIFT or histograms of oriented gradients, and combining with other detection schemes based on intrinsic signal statistics/patterns to provide strong cues when image keypoints and features are not sufficient.

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